

Arkaia: The Enigmatic Isle Torrent Download [portable Edition]

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About This Game

Arkaia is an indie first-person adventure game for PC, Mac and Linux. Piece together an original and epic story while solving puzzles and exploring an interesting and fantastical environment.

Arkaia is planned to be released in an episodic manner, starting with "The Enigmatic Isle" and eventually at least two more chapters in order to complete the story.

Arkaia is really a love letter to the Myst games that we hold very dear. Myst and its sequels set the standard for immersive, challenging experiences, and we will never forget the feeling of exploring those Ages! So we decided to make an homage to those amazing games, while presenting a fresh new narrative that is sure to hook you.

So come into the world of Arkaia, and feel free to look around...

Title: Arkaia: The Enigmatic Isle Genre: Adventure, Indie Developer: Painted Sky Studios Publisher: Painted Sky Studios Release Date: 29 Sep, 2017

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7

Processor: 2.5 GHz - Dual Core

Memory: 4 GB RAM

Graphics: 512MB GPU

Storage: 2 GB available space

English







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The game that introduced me to text-based RPGs. I love every part of it.. Good:

- Shooting ghosts, ghouls and zombies

- Halloween style

- Twin Sticks

- Works great on Linux Mint

- Demon in the title ;-)

Bad:

- Nothing, I have spotted, maybe samey, but not bad thing

My linux gameplay:

https://www.youtube.com//watch?v=gG2mGEXADSQ

. This a very good story that tugged at my heatstrings.. Micro Miners more like Macro Miners!. crashed 3 times after I died to the boss and left me with no Taskbar.

Had to restart my pc twice

10/10. HIGHLY RECOMENDED.. So i am going threw our Supported games and checking them and playing them to see if there working well enough to use in a event for our Group, first i play them Solo awhile to get the feel then i will work on the Multiplay Feature, i will need help on some of these games which i will add a list of soon.

First up

http://store.steampowered.com/app/4420/ You need to install Silverfall as well and at lease load it once, if it keeps going to bar, you need to go into the Game folder and delete the Config for this game. Then you need

Load Steam

From the Library section, right-click on the game and select Properties from the menu. Select the Local files tab and click the Verify integrity of game cache... button. Steam will verify the game's files - this process may take several minutes. Once the process is completed, the Check Window will automatically exit. https://support.steampowered.com/kb_article.php?ref=2037-OEUH-3335

Then install http://store.steampowered.com/app/4470/ Do all the same as above.

Then launch the game from FS:EA only and pick ether level 1 to enjoy the first game or level 45 to start this game. it reminds me of Titan Quest you have to have both installed but you play off off Immortal Thrones.

Pick your Race from Human, Elf, Dwarf, Troll, Goblin, Lizardman

<u>Classes are Tree skills so it is really open to what you want Melee. Caster, Archer, Gunner etc. i went with one-handed Weapons and shield. and Dwarf. You can Gain followers threw quests events etc. i have atm a caster and a archer with me so it works i rush in do the damage they lay down covering fire and the caster is a Icemage and Healer so really good.</u>

There is a Stash and your backpack has 4 Tabs but there named tabs, like Weapons - Armor - Items - Crafting stuff and the first two fill Quick, but you can Quick travel vie map to town. its the basic color code most games use white-yellow-blue-orange. But this game offers a really cool gear slot Backpacks-Flags-Stuff, so you can change that look a long with your gear kinda cool really, no Shoulder or Cloak slot, but maybe the backslot will have one and shoulder items are included in cheat armor. i Put about 10 hours into this game and it is still fun to me its kinda like PoE and Torchlight had a crppy Baby but he was a ok kid. but its more Camera control than those games.

5/10 Really, it's fun but do not pay over 5\$ for Both games do not buy the first one.

i have tons of Screen Shots on this game and i plan on keep on playing it.

I Do not Recommend this game because it is broken, but with this and Earth Awakening i would Recommend it, like i will on the other game.. Love to play this, problem is it's BUGGY as hell, report lotta bugs and seem devloper not focus on fixing bugs like making frame more stonger or fix bug issue ...etc and one of them just 1 small twist and all fall apart like tooth picks..., welds all mixed up and shatters like wooden tooth pick every time it happens when I lift crane or turn wheel the steering box hits ground and it jumped off the frame easly ... really need some work.

sometimes one bar fall off and everything shakes and jerk off like prop model and shatters everything if I run over tiny rock at like 1-3 mph. really joke...so even I tested with VERY VERY simple with steering system and no suspendsion just like damn gokart with no suspendson and run over small bump and frame shaked and shatters all welds it fall apart like toothpick... soo anooying

hope this get better fix soon, and improved then I can change the rating

that issue made me lost interest in playing this game. Despite the crappy graphics, this is actually a rather fun game, in which one has to think about the moves they are going to make.

It looks deep, but I can't figure out what to do, and there are really no great tutorials online. The in game "tutorial" scenario is confusing and broken.

I want to love this but...where do I begin?. If you like casual mobile games, buy it. Game was visually brilliant, at least.. Overall it was so fun playing it but personally I really wanted more and I kinda need to play it all again for others route I need to fill all the plot holes. NOBODY plays this game. You have to organize play times for anyone to be on at the same time.. Are you an 80's kid? Can you PRETEND you're an 80's kid? Did you watch a LOT of tv? Like, old tv shows? You Don't Know Jack Television might be for you. Not a big fan of television? You won't know a single goddamn thing they ask you. Definitely a niche game, your enjoyment is directly tied to your hopefully encyclopedic knowledge of television. So be warned; you better know your Thursday night NBC lineup for 1986.. The first game : it's interesting, has a nice thematic (which is illustrated well), nice characters, nice storytelling and storyline and it refers to historical events a lot in a smart way.

You have a large array of choices and the story really take those into accounts. You may experience the story differently using a lot of differents builds for your main character.

The flaws being : Some useless skills, some typings mistakes, some bugs or badly scripted scene that takes the wrong background as reference for your previous choices and finally, the lenght is only average for its price (which I admit is high compared to other CYOA of the same lenght)

Now that's my opinion for the first game. Now the second... you can go and read my review on the second game (same flaws but worsened and even some new flaws appears !). It's just weirdly not comparable. I don't understand how I'm putting a "recommended" for the first one and a "not recommended" for the second one.

Again, quoting the character of Samantha Withers from Choice of the vampire one, "I'm destroyed !". My go-to for introducing new people to VR. There is nothing like having to jump off a building that makes people to realize the unavoidable insticts that VR brings forth.. I was hoping for something with actual gameplay, but this is nothing more than Spacebar: The Game. Music is ok, I guess.

4/10. This game plays well for a mobile port, there are a few glitches, but overall the open world is well put together, if a bit small, but hey, mobile port. Now you may bewondering, why the down vote then. It's because I fought the boss. The final boss spawns on a rediculously small platform, you can leave the platform, but you risk him glitching out. my play style was to freeze him then get a few hits in. don't. If you happen to have the misfortune of freezing him while he is taking off (yes he flies) you risk him glitching vertically out of the world, at which point you have no choice but to literally commit sepuku via the spawn pit so that you can reload the fight. and forget about attack algorithms, his attacks are so random you'd have a better chance of rolling all sixes with twenty dice then to predict how many times he's going to shoot fireball at you. His range is also inconsistent. I stood out of range and was fine one moment, then he BACKED UP and hit me for a kill. And then theres the actual mechanics of his attacks. I had the strongest shield in the game, with a rank five tactics skill, it did close to nothing. I ended up having to darksouls the guy, rolling everywhere. His hit box is also inconsistent. Swing at his leg one time and do damage, swing again and hit air. needless to say, it felt like the game was so well crafted, and then the boss was thrown in with little attention to detail. I have played dark souls before, so I'm used to nigh impossible boss fights, but this guy was rediculous. Also, beware completionists, they do give you the roam of the world after you defeat the boss, but if you 100% the game, then congradulations, you have a bunch of empty dungeons and pointless grind zones because the story missions make sure you have the best gear in the game. The only thing I hadn't done by the boss fight was buy a house. Did I enjoy this game? yes, absolutely. I played the heck out of this game when I had it on my phone, though I never finished the story. Would I recommend this game to others? no. I would not actively discourage playing the game, but I would not recommend it to anyone.. Nice short RPGMaker game which you can beat in a few hours. Overall analysis:

Pros:

-Decent use of the RPGMaker graphics. These are used well and fit the area, unlike those asset flips we've seen all over steam. -Good use of transformations to solve puzzles.

-Great gamepad support. I used a gamepad for this game, had no issues with it.

Cons:

-A little short. I beat it in around 2 hours.

-The ending I wasn't a fan of, but that's my personal taste.

Overall I'd say it's worth picking up, as you will have an enjoyable afternoon playing through this game.

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